



**SkillsUSA California
Media Arts Productions
Contests Considerations for 2021 (Virtual)**

PRODUCTION CONSIDERATIONS for ALL MEDIA ARTS CONTESTS

- **Outside consultation or coaching is Strictly Prohibited. Absolutely NO CONTACT with Advisors during the production**
- Your team is tasked with creating a production entry that incorporates the prompt in some meaningful and creative way. Your interpretation of the prompt and the production you create is completely up to you. **This contest is NOT a live event and will be conducted ONLINE via the SkillsUSA CA website. Virtual Team Interviews may be a prerequisite if posted for a contest**
- Judges will be looking first and foremost at how successful you are at telling a compelling story with your project. A **Virtual Production Notebook** (per individual contest guidelines) is required and will include neatness and all qualifying criteria
- Do not interfere with any location employees, people in public places or businesses
- You must obtain written permission to record and include signed authorization inside the virtual production notebook
- Do not block sidewalks, parking lots, alleys or streets for your project
- Be Safety & Health Conscious (traffic, equipment, heat, fluids, facial coverings, etc.)
- All music used must be royalty-free, created by you or licensed to you or your school. Receipts/paperwork detailing licensing agreements are absolutely required in the virtual production notebook included in final delivery. Forms available through the Internet
- A Talent Release Form is absolutely required in the contest virtual production notebook for every performer involved in any aspect of your production. Forms available through the Internet
- **No professional actors, voice talents, TV/Radio/Film/Video and/or Broadcast personnel may be used in the making of any Media Arts project. Teams may use any volunteer (unpaid, amateur) actors they wish, including adults. HOWEVER, Advisors/Teachers will only be allowed to act on camera and not provide any assistance with the content or creation of the project beyond their on-screen role. Team members may act in their own production if they wish. Interviews of outside people for realism are allowed provided the above rules are followed**
- For the safety of competitors and the general public, teams may not make use of moving vehicles in their production. This also includes no dangerous physical stunts that could cause serious bodily harm. Avoid production equipment that could cause injury
- **Proper Personal Protective Equipment (PPE) must be worn by contestant to meet all state, local and school requirements due to COVID-19 (Coronavirus)**
- NO rooftops or swimming pools are to be used as locations
- Teams may use their own wardrobe and props within the bounds of good taste and appropriateness
- NO weapons (even toy/props) including but not limited to guns, knives, swords, bows & arrows, bombs, whips, fire-related materials, axes, etc. are allowed
- NO inappropriate language or subject matter including but not limited to cursing, gang affiliations, drugs, alcohol, sex, etc. is allowed
- Absolutely **NO DRONES** may be used prior to or during productions for contests

- Please use the sample Contest Score Sheet to see how technical, production and editorial aspects of the project will be scored
- Slates with Team Numbers are **mandatory** and located ahead of production content. The slate will be no longer than 5 seconds in duration followed by 5 seconds of Black/Silence. Slates and End Credits **are excluded** from the total running time. No schools or real student names can be used during slates, credits or project production
- Please check your final submission to ensure it plays out correctly without any errors and is in the correct designated format. **Re-check your files for proper video and audio playback after posting to your offsite provider. Make sure the files can be accessed by the judging team (provide access to 'all')**
- **ALL** team members **must sign** this Contest Considerations sheet at the bottom

All contest submissions are digital files uploaded by teams to an offsite provider. Once team projects are uploaded, an accessible link to the file must be provided to the SkillsUSA CA contest submission form. Submissions are made 2 weeks prior to judgment dates. Absolutely **NO** submissions, updates or changes will be accepted after the contest deadline.

Included in the final delivery submission is a Team Number Only file folder containing the following:

- **Audio or Video Project with Team Numbered Slate**
- **Team Numbered Virtual Production Notebook with a Cover Sheet**
- **Signed Acknowledgment of these Contest Considerations by Each Team Member**
- **A Resume from each Team member**

Audio Project submissions must playback clearly (without error) in a file format for your offsite provider. An accessible link to review your project must be provided to SkillsUSA CA during your submission process.

All Video file submissions are HD 16X9 Full-Frame format and must playback clearly (without error) in a file format for your offsite provider. **A public accessible link to review your project must be provided to SkillsUSA CA during your submission process. Please double check permissions before submitting your video.**

All file and video submissions are final after the upload is confirmed. **No other submissions, fixes, additions or changes will be allowed.** All decisions and submissions by the judges to SkillsUSA CA will be final. All submissions become the property of SkillsUSA CA.

FAILURE TO COMPLY WITH CONTEST CONSIDERATIONS WILL RESULT IN DISQUALIFICATION.

Acknowledged By,

Signature

Date

Print Your Name

This signed sheet must be included in the Virtual Production Notebook. No exceptions!